



## ASLERD TEACHERS DESIGN CONTEST

### **“BEYOND THE EMERGENCY: PROPOSALS FOR FUTURE LEARNING”**

*The forced lock-down of schools, due to the pandemic, forced everyone to experience on-line teaching and learning. Despite the problems that emerged, the ICT ensured continuity of didactics and education. Many have considered all this as an emergency solution, for others it represented an opportunity to reflect and rethink how to teach and learn, also in the near future.*

*This contest aims to shed light on and reward some of the most effective didactic practices that have been tested during the lock-down, especially those which are characterized for their high reproducibility and, therefore, for their potential impact.*

*The call puts only one constraint: the proposed didactic practices should have the possibility to be actuated online or in a blended configuration. No constraints on the school order or level.*

*Group participation, that is expected to stimulate the multidisciplinary interaction is also allowed.*

*There are three prizes: € 1000 for the winner and € 500 for the second and third classified. All winners will have also the possibility to present their solution and work in a prestigious international forum.*

*Furthermore, ASLERD will promote and disseminate at national and international level the winning solutions.*

### WHAT DO WE EXPECT?

Solutions that do not replace the traditional school but that help it to evolve, drawing inspiration from digital technologies; that help it to acquire a new centrality in a social context that is no longer that of the industrial revolution, whose needs a large majority of learning settings and learning processes are still inspired.

Solutions elaborated by reflecting on when physical environments are really needed, when technologies really provide an added value and enhance f2f activities.

Solutions that have challenged the structure of traditional processes or lessons and that, perhaps, will question the organization of the physical spaces.

Solutions that, while taking in due account of the harmonious development of the children's personality, are also able to make them grow within a “non-fashionable” perspective on digital tools and skills and that are able to prepare them to live their future as workers and, even more, as active citizens capable of sustainable behaviors (2030 SDGs).

Solutions that are able to bring families closer to school by helping them to recover their role as an educational co-agency.

Solutions that are able to bring the school closer to the territory to recover its role as engine of social innovation and cohesion and, possibly, territorial development.

Solutions generated by authors who put the “project” at the center of their actions and who have adopted the “design” as their didactic and pedagogical paradigm.



In summary, we expect ideas and proposals that can help to transform authors' school and the community of reference into a more "smart" and "people centered" learning ecosystem and which, due to its simple implementation, are also potentially capable to impact on other contexts and foster an exchange of good practices.

## WHO IS THE TARGET ?

Participation is open to **school teachers** (individuals or groups) of **all school levels**.

Each teacher can propose only one solution under penalty of her/his exclusion and that of all project groups in which s/he is involved.

The project proposals, to be considered admissible, must be submitted according to the guidelines described in the following paragraph "How to participate in the contest?".

## HOW TO PARTICIPATE IN THE CONTEST?

Teachers who intend to participate in the "contest", individually or in groups, must submit via email (to [aslerd.org@gmail.com](mailto:aslerd.org@gmail.com)) no later than **12:00 p.m. CET on October 30, 2020**:

- a description in .pdf format of the didactic approach designed or implemented (outline of the solution), **no longer than 4 A4 pages**, figures included;

It is possible to accompany the description of the didactic approach with a videoclip of no more than **90 seconds**. The videoclip must be in mp4 format. It can be sent via email or made available online, in this latter case the videoclip URL should be provided.

Constraint: it should be possible to implement the proposed didactic solution online or in a blended configuration.

The description of the solution should preferably be written in English, but thanks to the international nature of ASLIRD, descriptions may be submitted also in French, Italian, Portuguese, Romanian, Spanish and German languages.

The jury will select no more than 20 solutions that will be admitted to the second phase of the contest.

The author(s) of the selected proposal, must submit via email (to [aslerd.org@gmail.com](mailto:aslerd.org@gmail.com)) no later than **12:00 p.m. CET on January 30, 2021** the description of the didactic solution designed (either already implemented or under implementation) and any observed outcomes.

The solution and its outcomes must be described and/or demonstrated by

- a technical-descriptive report in .pdf format of **no more than 8 A4 pages** including figures and

- a presentation of up to **20 slides**

It is possible to add, although not mandatory,



- a videoclip **no longer than 3 minutes**; the videoclip must be in mp4 format; it can be sent via email or made available online, in this latter case the videoclip URL should be provided.

For the second phase, the materials should be submitted in English.

On the basis of the submitted materials, the jury will select the 3 winning solutions (minimum threshold 70/100).

## EVALUATION OF THE PROPOSED SOLUTIONS

In the first phase, the selection of the proposed solutions will take place on the basis of the following evaluation grid:

<i>clarity in defining the objectives in relation to the context ("problem setting"), fluidity and concreteness of the presentation</i>	10
<i>originality and presumed efficacy of the proposed solution</i>	30
<i>support of the proposed solution for the development of digital skills</i>	20
<i>attention toward the centrality of the person ("people centered" perspective of the project)</i>	20
<i>level of replicability of the proposed solution in other contexts</i>	20
<b>TOTAL</b>	<b>100</b>

The selection of the winning solutions (second phase) will take place on the basis of the following evaluation grid:

<i>clarity in defining the objectives in relation to the context ("problem setting"), fluidity and concreteness of the presentation</i>	10
<i>originality of the proposed solution</i>	20
<i>documented outcomes of the proposed solution in terms of digital skills development</i>	30
<i>attention toward the centrality of the person ("people centered" perspective of the project)</i>	15
<i>level of replicability of the proposed solution in other contexts</i>	25
<b>TOTAL</b>	<b>100</b>

## PRIZES



The winning solution will receive € 1000.00.

Second and third classified solutions will receive € 500.00.

The jury reserves the right to assign also honorable mentions to a larger number of proposals.

The authors of all the awarded solutions and those awarded with the honorable mention will be offered the opportunity to participate for free (exemption from the registration fee – max 3 fees per group) and to present their work at the SLERD 2021 international conference (sixth edition - May 2021 venue to be decided).

ASLERD reserves the right to announce, via its website, any additional prizes that may become available.

## IMPORTANT DATES

When	What to do	What you can expect
<b>30th of June 2020</b>		Publication of the call
<b>30th of October 2020</b>	Submission of the outline of the solutions (in English or in National language – see above for admitted languages)	
<b>30th of November 2020</b>		Selection of the proposed solutions admitted to the second phase (max number 20).
<b>30th of January, 2021</b>	Submission of the detailed description of the solution (executive project) and of the results obtained or expected	
<b>15th of March 2021</b>		Notification to winners.
<b>May 2021</b>	Proposals presentation at SLERD 2021 <i>(location and date will be communicated by the end of December 2020)</i>	



## JURY

The jury is composed by professionals and experts who operate within or with the school and in the domain of education. The following list of jury members is provisional. The final list will be communicated by 30 September 2020 on the ASLERD website.

- \*Maria Rosaria Autiero, *Preside IIS Amaldi Roma, Italy*
  - \*Massimiliano Datti, *Direttore ISIA Roma, Italy*
  - Carlo Giovannella, *Università di Roma Tor Vergata e Presidente ASLERD, Italy*
  - \*Giuseppe Biazzo, *Imprenditore, HR Unindustria, Italy*
  - \*Giuseppe Roccasalva, *Politecnico Torino, Italy*
  - \*Patrizia Marti, *University of Siena, Italy*
  - Donatella Persico, *ITD-CNR Genova, Italy*
  - Oscar Mealha, *University of Aveiro, Portugal*
  - \*Fernando Delgado (*Director School Cluster José Estêvão at Aveiro*), *Portugal*
  - \*Monica Divitini, *NTNU, Norway*
  - \*Matthias Rehm, *University of Aalborg, Danmark*
  - Mihai Dascalu, *University Politehnica Bucarest, Romania*
  - \*Elvira Popescu, *University of Craiova, Romania*
  - \*Annalisa Buffardi, *INDIRE, Italy*
  - \*Ines Di Loreto, *Université de Technologie de Troyes, France*
  - Gabriella Doderò, *ASLERD, Italy*
  - \*Jelle Saldien, *Ghent University, Belgium*
  - \*Alke Martens, *University of Rostock, Germany*
  - \*..., *ANP*
- ...
- \*to be confirmed*

## CONTACTS

For any information relating to the contest, please write to:

**aslerd.org@gmail.com**

specifying in the subject "Beyond the emergency – 2020 contest"

## ACCOMPANYING ACTIONS

A mentoring service will be available at the email address **aslerd.org@gmail.com** and will remain active for the whole duration of the contest until the winners will be announced.